Package: kwb.ml (via r-universe)

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Description R Package with Functions, Workflows and Tutorials for Machine Learning at KWB.
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<pre>BugReports https://github.com/KWB-R/kwb.ml/issues</pre>
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buildClassMod

build image classification model (random forest)

Description

Wrapper function for fitting a random forest using a multi-band image with the purpose of classifying pixels into roof, street, and pervious (green areas, water surface), etc. These categories are defined by the user in the ground truth data. Training and testing are done using repeated cross-validation with package caret

Usage

```
buildClassMod(
  rawdir,
  image,
  groundTruth,
  groundTruthValues = list(roof = 1, street = 2, pervious = 3, shadow = 4, water = 5),
  overlayExists = FALSE,
  spectrSigName,
  modelName,
  nCores = parallel::detectCores() - 1,
  mtryGrd,
  ntreeGrd,
  nfolds = 3,
  nodesize = 3,
  cvrepeats = 2
)
```

Arguments

rawdir path to directory containing the image to be classified and the ground truth data.

image The image to be classified. Supported formats are given in the raster package's

brick function.

groundTruth shapefile containing polygons indicating the observed classes of a sample of

pixels. These classes must be contained in a column named 'cover' in the shape-

file's attribute table. The table may contain further columns.

groundTruthValues

list with key value pairs (default: list('roof' = 1, 'street' = 2, 'pervious' = 3,

'shadow' = 4, 'water' = 5))

overlayExists If FALSE, the function overlays the ground truth data and the image (time con-

suming) and saves an R object containing the former's spectral signatures with name spectrSigName (overlay object). If TRUE, the function will skip this overlay operation and read an existing overlay object with name 'spectrSigName'.

(default: FALSE)

spectrSigName File name of overlay object, either for saving a new or load an existing file.

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modelName File name for saving the fitted random forest model

nCores no. of cores for running in parallel mode (uses library 'doParallel'), (default:

parallel::detectCores() - 1)

mtryGrd Number of trees to grow. In the random forests literature, this is referred to

as the ntree parameter. Larger number of trees produce more stable models and covariate importance estimates, but require more memory and a longer run time. For small datasets, 50 trees may be sufficient. For larger datasets, 500 or more may be required. Please consult the random forests literature for extensive discussion of this parameter (e.g. Cutler et al., 2007; Strobl et al., 2007; Strobl

et al., 2008).

ntreeGrd Number of variables available for splitting at each tree node. In the random

forests literature, this is referred to as the mtry parameter. There is extensive discussion in the literature about the influence of mtry. Cutler et al. (2007) reported that different values of mtry did not affect the correct classification rates of their model and that other performance metrics (sensitivity, specificity, kappa, and ROC AUC) were stable under different values of mtry. On the other hand, Strobl et al. (2008) reported that mtry had a strong influence on predictor

variable importance estimates.

nfolds number of folds in repeated cross validation (caret), (default: 3)

nodesize a single value (not included in grid search), (default: 3)

cvrepeats number of repeats in repeated cross validation (caret), (default: 2)

Value

Writes spectralSignatures (if overlayExists is FALSE) and fitted random forest model with name modelName.

predictSurfClass apply model to predict surface type (roof, street, ...)

Description

apply model to predict surface type (roof, street, ...)

Usage

```
predictSurfClass(rawdir, modelName, image, predName)
```

Arguments

rawdir path to raw data directory

modelName Name of fitted random forest model saved by buildClassMod

image Image to be classified

predName Name of output raster file (classified image)

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Value

Writes raster in "rawdir" with file name "predName"

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